West Texas A&M University **Advising Services Degree Checklist** 2015-2016 (For assistance completing this form, contact Advising Services at 806-651-5300)

NAME:

WT ID:

DATE:___

Art—Studio Art and Management Emphasis Department of Art, Theatre and Dance FAC 103 651-2799

CORE CURRICULUM COURSES: 42 HOURS +	HRS	
Communication (Code 10)		
ENGL 1301 Introduction to Academic Writing and Argumentation	3	
COMM 1315, 1318, or 1321	3	
Mathematics (Code 20)		
MATH 1314*, 1316*, 1324*, 1325*, 1332*/**, 1350*/**, 2412*, or 2413* (extra MATH hour moves to Code 90)	3	
Life and Physical Sciences (Code 30)	1	
Take two courses from (extra lab hours move to Code 90): ◆ ANSC 1319; BIOL 1406 or 1408, 1407* or 1409*, 1411, 1413; CHEM 1405* or 1411*, 1412*; GEOL 1401 or 1403, 1402, 1404; PHYS 1401*, 1402*, 1411, 1412, 2425*, 2426*; PSES 1301, 1307 Language, Philosophy and Culture (Code 40)	6	
ANTH 2351, ENGL 2321*, 2326*, 2331*, 2341*, 2343*;	T T	1
HIST 2311, 2323, 2372; PHIL 1301, 2374; SPAN 2311*, 2312*/***, 2313*, or 2315* Choose 1	3	
Creative Arts (Code 50)	1	
See University Core Requirements below	(3)	
American History (Code 60)		
HIST 1301, 1302, 2301, 2381 Choose 2 Government/Political Science (Code 70)	6	
POSC 2305 and 2306	6	
Social and Behavioral Sciences (Code 80)		
AGBE 2317*; COMM 2377; CRIJ 1301; ECON 2301, 2302; PSYC 2301; SOCI 1301 Choose 1	3	
Component Area Option (Code 90)	T	[
Take six hours from: ♦ AGRI 2300; BIOL lab hours (from Code 30); BUSI 1304; CHEM		
lab hours (from Code 30); CIDM 1301 or 1315; CS 1301; ENGL		
1101 (pending approval), 1302*, 2311*; FIN 1307, GEOL	6	
lab hours (from Code 30); IDS 1071 (1-3 hours); extra MATH hours (from Code 20); extra MUSI hour (from Code 50); PHIL 2303;		
PHYS lab hours (from Code 30)		
ART—STUDIO ART AND MANAGEMENT EMPHASIS REQUIREMENTS: 48 HOURS A grade of "C" or better must be earned in all courses required f	or majo	or.
UNIVERSITY CORE REQUIREMENTS: 3 HOURS		
CORE 50 ARTS 1303 Art History I	3	
FOUNDATION ARTS REQUIREMENTS: 15 HOURS		
ARTS 1304 Art History II	3	
ARTS 1311 Two-Dimensional Design	3	
ARTS 1312 Three-Dimensional Design	3	
ARTS 1316 Drawing I	3	
ARTS 1317* Drawing II	3	
INTERMEDIATE ARTS REQUIREMENTS: 9 HOURS		
ARTS 2316* Painting I OR ARTS 2366* Watermedia I	3	
ARTS 2346* Ceramics I OR ARTS 2375* Glass I—Introduction to Basic Glass Processes	3	
ARTS 2313* Graphic Design I OR ARTS 2377* Computer Art I	3	

Bachelor of Science Degree BS.ART.OPT.I (201)

ADVANCED ARTS ELECTIVES: 21 HOURS		
ADVANCED ARTS ELECTIVE	3	
BACHELOR OF SCIENCE REQUIREMENTS: 12 HOURS	OP	TION
Six hours chosen from biology, chemistry, geology, geosciences, mathematics, physics and natural sciences.	6	
Six hours chosen from agricultural business and economics; agriculture; animal science; anthropology; biology; biotechnology; chemistry; civil engineering; communication disorders; communication studies; computer information and decision management; computer science; criminal justice; economics; engineering; engineering technology; English (ENGL 2311, 2372, 3304, 3305, 4304 and 4305); environmental science; geography; geology; geosciences; history; integrated pest management; mass communications; mathematics; mathematics and physical science; mechanical engineering; nursing; physics; plant, soil and environmental science; political science; psychology; sociology; and sports and exercise sciences.	6	
ELECTIVES: 21 HOURS BY ADVISEMENT—SEE NOTES	& II	
ELECTIVES (ADVANCED) The number of additional advanced elective hours needed depends upon the number of advanced hours taken to satisfy B.S. requirements.	6-18	
ELECTIVES (ANY LEVEL) ♦	3-15	
MINIMUM HOURS REQUIRED TO COMPLETE DEGREE	120	
The core curriculum must total exactly 42 hours; excess hours must the major as an elective or a major requirement and stay within the 120 requirement or approved total submitted to the Coordinating Board for requirements. Some majors specify particular courses to meet core currequirements when options are available. * Indicates prerequisites—see catalog for more information. ** While MATH 1332 and 1350 will fulfill core math requirements, they prepare students for higher-level math courses such as Plane Trigonor 1316) or Pre-Calculus (MATH 2412). **** Or an equivalent course (second year, second semester) in a foreig NOTE I: At least 39 hours of advanced work (3000- or 4000-level cours which tuition is paid must be earned at WTAMU; 30 of the final 36 hour toward the degree must be earned at WTAMU. No more than 60 seme at (ARTS) can be counted toward this degree. A maximum of six seme)-hour degree rriculum will NO netry (N n langu ses) for s count ster hou	T //ATH lage. red urs in

NOTE II: Art majors (B.A. or B.S.) interested in gallery management, museum work or other art/business possibilities should normally select Studio Art and Management or Art History Emphasis and take support courses in ACCT 2301, 2302, BUSI 1301, MKT 3340, MGT 3330, 3332 (prerequisites: ACCT 2301, ACCT 2302 and FIN 3320).

NOTE: This is NOT a degree plan. After completing 30 hours, students are Request form. The dean's official degree plan by using the online. <u>Degree Plan</u> <u>Request</u> form. The dean's office of the Sybil B. Harrington College of Fine Arts and Humanities, located in Mary Moody Northen Hall, Room 181 (or call 806- $\mathbf{651}\textbf{-}\mathbf{2782}\mathbf{)},$ can answer questions about the degree plan. Students who have completed 45 hours will not be allowed to progress without requesting a degree plan.

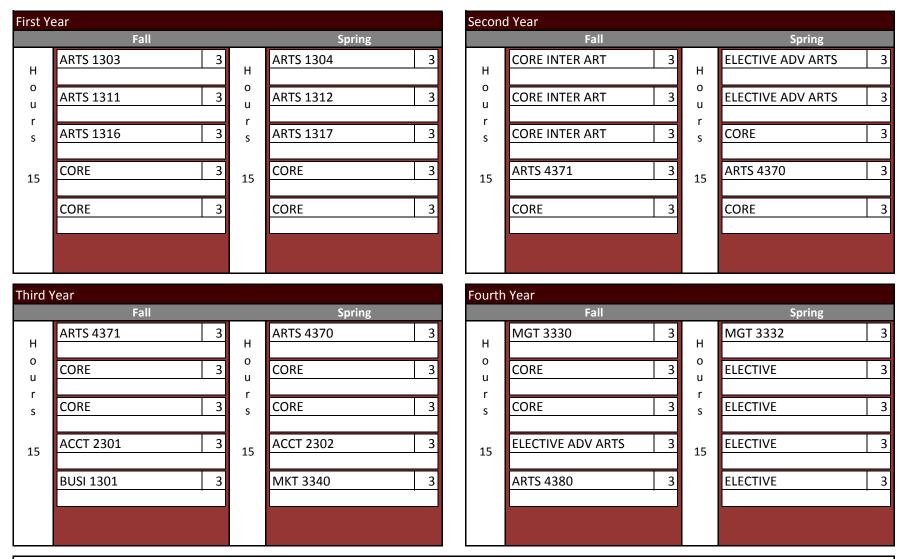


Art - Studio Art and Management Emphasis

Degree Plan Total Hours:

Advising Services Department of Art, Theatre, and Dance Bachelor of Science Degree BS.ART.OPT.I

Major Code: 201



120

DISCLAIMER: This curriculum guide should be used in conjunction with the corresponding degree checklist for general planning purposes only. The degree checklist (later a student's official degree plan) should be referred to as the comprehensive list of all courses required for the degree. An official degree plan is required after completing 45 hours. Students should always seek the advice of their academic adviser before scheduling classes.